

Retirement



ACTION

Act: If you have 6 or more completed **Prize** Adventures in play than any other player, you win the game.

"One day I would like to retire, perhaps to the East through the sands, where there are forces more powerful than steel or gold..." - J. Berek

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Ussuran Whalers



CREW

When this Crew tacks to absorb hits from a **Monster** card, **Weather** card, or Sea Attachment, they absorb 3 extra hits.

"Aye aye, Cap'n Ivanovitch. We'll gut and stuff that overgrown cod. But, umm, how big did you say it was?"

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Diablo Tiburon



ACTION

Monster

This action may not be canceled if the target has any Damage Attachments attached.

Act: Target a ship in play. Target ship suffers a number of hits equal to twice that ship's Move Cost. Inflict 4 extra hits if target ship has at least one Damage Attachment attached. *It knew just when and where to strike. The frigate didn't stand a chance.*

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Keep a Sharp Lookout!



ACTION

React: Play if one of your Adventure or Attachment cards is being sunk or discarded from play by another player's Action or Action card. If the card is being discarded, you may shuffle it back into your deck instead. If it is being sunk, you may discard it instead. Sink this card.

"Don't know what the captain's worried about. Been quite all night." - Simon the Bosun

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The New World



ACTION

React: Target another player's Ship when it moves to a Sea adjacent to its previous Sea. Inflict one hit to target Ship. You may only play one copy of this card per Sea moved into.

Faust's map of the west lead to a rich new world of wonder and plenty. Of course, it was full of danger too...

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8 Captain Ivanovitch



CAPTAIN

Start: The Mirror
Pyeryem 1 • Swordsman +2

When this Captain tacks to produce Influence to hire an Ussuran Crew, this Captain produces 2 additional Influence. While you have 4 or more Unaligned or Ussuran Crew on board with an Influence Cost of 3 or more, your Unaligned and Ussuran Crew absorb 1 additional hit when tacking or sinking to absorb hits (+2 total if Unaligned and Ussuran).

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Dread



CREW

First Mate • Loyal • Unique Villainous • Swordsman +2

When this Crew is attempting to reverse Boarding Attacks, you may consider each card's Boarding Attack box as an additional (ie. third) Boarding Defense box.

The Black Freighter sailed with Upham as captain now. His mission was vengeance against the living.

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Devotion to the Cause



ACTION

React: Play when you are paying the Influence cost for a Crew with a Secret Society symbol or Nation symbol. You may tack another Crew with the same symbol to produce an amount of Influence equal to the tacked Crew's Influence plus 3.

Some are gone, but they will never be forgotten.

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Courage and Honor



ACTION

React: Play when you tack one of your **Heroic** Crew to produce skill points. That Crew produces 3 extra skill points.

"They have vowed to defend Avalon at all costs and to the end. Avalon forever!" - Mike the Magnificent, Avalon loyalist

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